GAMING MOUSE RGM-1100   User Manual

Please read these instructions thoroughly to ensure proper Mouse function and software profile configuration setup.

Mouse
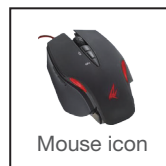**Connected:** The RGM-1100 Mouse must be connected to the computer for the software to work.

Software
Installed: Profiles can be configured for customized gaming applications with the RGM-1100 Software. If the profiles are not customized, the factory default setting will control all the gaming profiles.

Not Installed: The Mouse will function like a standard computer mouse with the RGM-1100 Software not installed.

Installation Instructions
1. Connect the **RGM-1100 Gaming Mouse** to a USB port. A "hardware found" type of notification should show.
2. Install the software. Insert the enclosed CD into CD/DVD-ROM drive and follow the setup instructions.
3. Restart the computer after the software installation is complete.
   The **RGM-1100 Mouse icon** will appear inside the system tray.
4. Launch the software by double clicking the Mouse icon.
   The UI (user interface) will appear as Figure 1.

Mouse icon

SOFTWARE CONFIGURATION
The RGM-1100 Software must be installed and configured before the Mouse is used for gaming. Factory presets are available or you can create and store personalized settings. Read this manual for instructions on how to create these settings called profiles.

Figure 1

RESET	? – X	OK Apply Cancel	Left Button
Reset to factory settings	Help, Minimize, Close	Click these **after** setting a command: **OK** sets and closes UI **Apply** sets and UI remains open **Cancel** cancels command and UI remains open	Mouse Button icon

Game Profiles

Profile1 through Profile5 will store customized profile settings. To delete and restore personalized settings back to the original factory configurations, click **Reset** ⟲ RESET located on the top left of the screen.

Figure 2

Create Profile

This feature allows you to build and name a custom profile. You have the option to link this profile to a (exe.) game in the **Create Profile** window > **Patch to Executable** option.

Create Profile

Load Profile allows you to load a preset profile for immediate use.
Save Profile allows you to save your profile to the hard drive and access it later.
Edit Profile allows you to edit your saved profile and re-save it.
The RGM-1100 Gaming Mouse will save profiles on its onboard memory.

To create and save a profile, follow these instructions.
1. Click **Profile1** to store the following set of configurations to Profile 1.
   Or choose the Game Profile button you want to configure.
2. Click **Create Profile.**
   A Create Profile window opens (Figure 3).
3. Create a **Profile Name.**
4. Link the profile to an exe. file (optional).
5. Click OK.
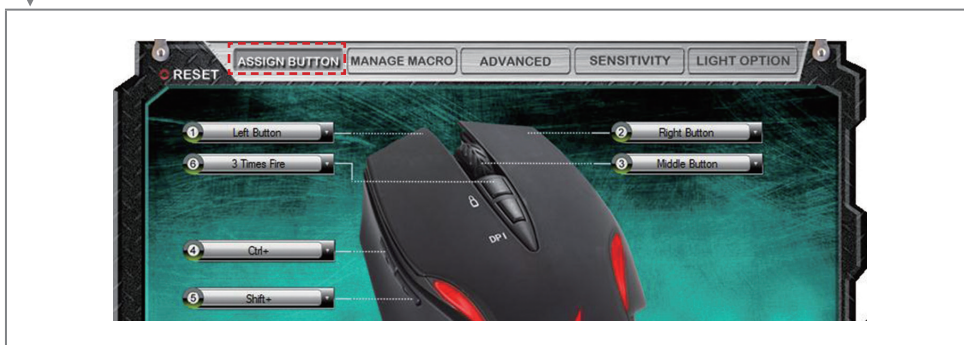6. Click **Apply** tab.

Figure 3

	OK	Save the command and **exit** the UI
	Apply	Apply the command and **remain** in the UI
	Cancel	Cancel the command and **exit** the UI

ASSIGN BUTTON

Any button can be assigned to operate as the standard left-click function. It is mandatory that one of these Mouse buttons is designated as this left-click option in order to set the remaining commands.

Figure 4 shows the **Assign Button** selected and the six (6) Mouse Button icons. All button icons have drop-down menus. These instructions will use (1) **Left Button** for the examples in these instructions (**Figure 4**).
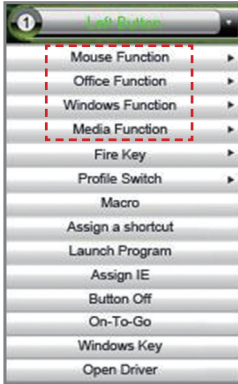
Figure 4

Assign properties to each Mouse button.

You must first assign the Left Button function to a different Mouse button before any other configurations can be set. This command activates the basic Mouse functions.

1. Click **Assign Button.**

2. Choose your **Left Button** control. (For these instructions, choose the standard default left-side of the mouse as shown above.)

2. Click **Left Button icon**, and a **drop-down menu** appears (Figure 5).

3. Select **Mouse Function**, and

4. Scroll and select **Left Button**.

The first **four (4)** Functions have additional list menus that control the **Mouse Function**, Microsoft **Office Function**, Microsoft **Windows Function**, and the **Media Function** (Figure 5).

Figure 5

Mouse Function	Office Function	Windows Function	Media Function
Left Button	Cut	Email	Open Player
Right Button	Copy	WWW Favorite	Play/Pause
Middle Button	Paste	WWW Forward	Previous Track
Windows Forward	Undo	WWW Back	Next Track
Windows Backward	Redo	WWW Stop	Mute
Scroll Up	Select all	WWW Refresh	Volume Down
Scroll Down	Find	WWW Home	Volume Up
Tilt Left	New	WWW Search	
Tilt Right	Print	My Computer	
Double Clicker	Save	Calculator	
		Swap Windows	
		Close Windows	
		Run	
		Show Windows	
		Zoom In	
		Zoom Out	
		Maximize Windows	
		Minimize Windows	

Fire Key

This sets the amount of continuous shooting: 3 shots, 5 shots, or user defined (Figure 6).

1. Choose **Mouse Button** icon.
2. Scroll to **Fire Key**.
3. **Choose** your timing:
   3 Times: Continuous shooting 3 times.
   5 Times: Continuous shooting 5 times.
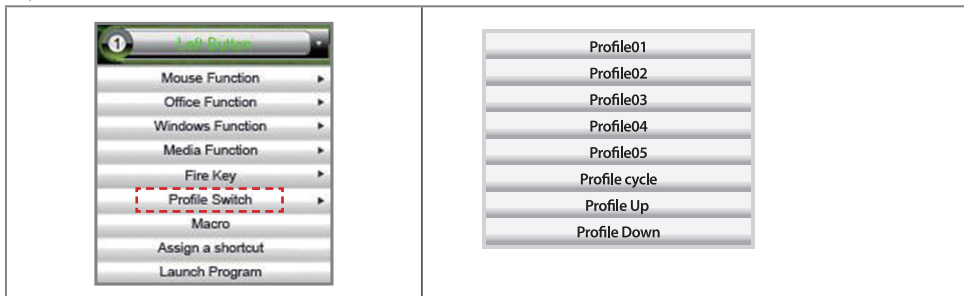   **User Defined:** Custom programed shooting times (enter the number, click **OK)**.

Figure 6

Profile Switch

This command allows switching between profiles.

1. Choose **Mouse Button** icon.
2. Click **Profile Switch**.
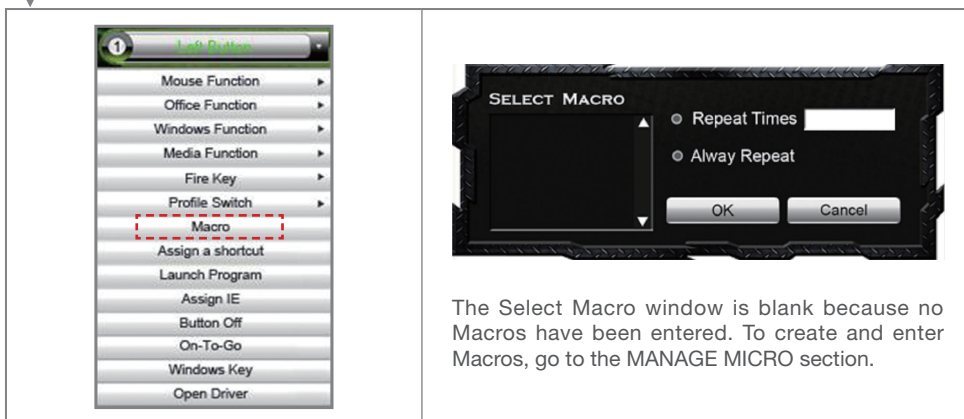3. **Select** profile.

Figure 7

Macro

This button manages preset macros (Figure 8).

1. Choose **Mouse Button** icon.
2. Click **Macro**.
3. **Select Macro** (a Macro must be programed for it to appear in the Select Macro window).
4. Check **Repeat Times**, enter your desired number, and click **OK.**
   Maximum Repeat Times is 255.
3. OR Check **Always Repeat**, and click **OK**.

Figure 8

The Select Macro window is blank because no Macros have been entered. To create and enter Macros, go to the MANAGE MICRO section.
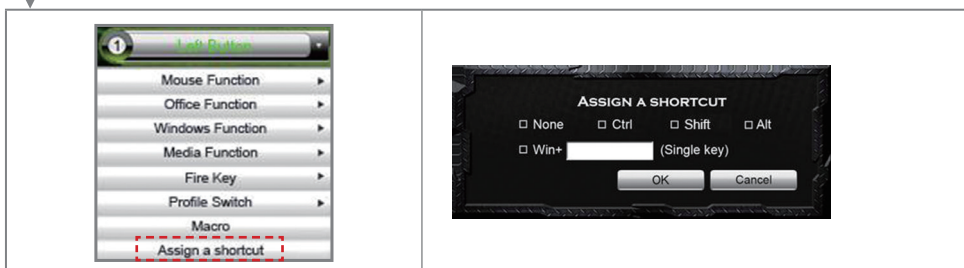
Assign a Shortcut

Assign a Shortcut
Use this button to assign a keyboard shortcut (Figure 10).

1. Choose **Mouse Button** icon.
2. Select **Assign a Shortcut**.
3. Choose a selection.
4. Click **OK.**

Figure 9

Launch Program

This feature launches a program outside of this software package. Link your game or other application (*.exe) to your Mouse.

1. Choose **Mouse Button** icon.
2. Click Launch Program.
3. Open the **Browse Folder**, and **find the program** to launch with this command.
4. Click OK.

Figure 10

Assign IE

This command opens a website in Internet Explorer (IE).

1. Choose **Mouse Button** icon.
2. Enter a website address.
3. Click OK.

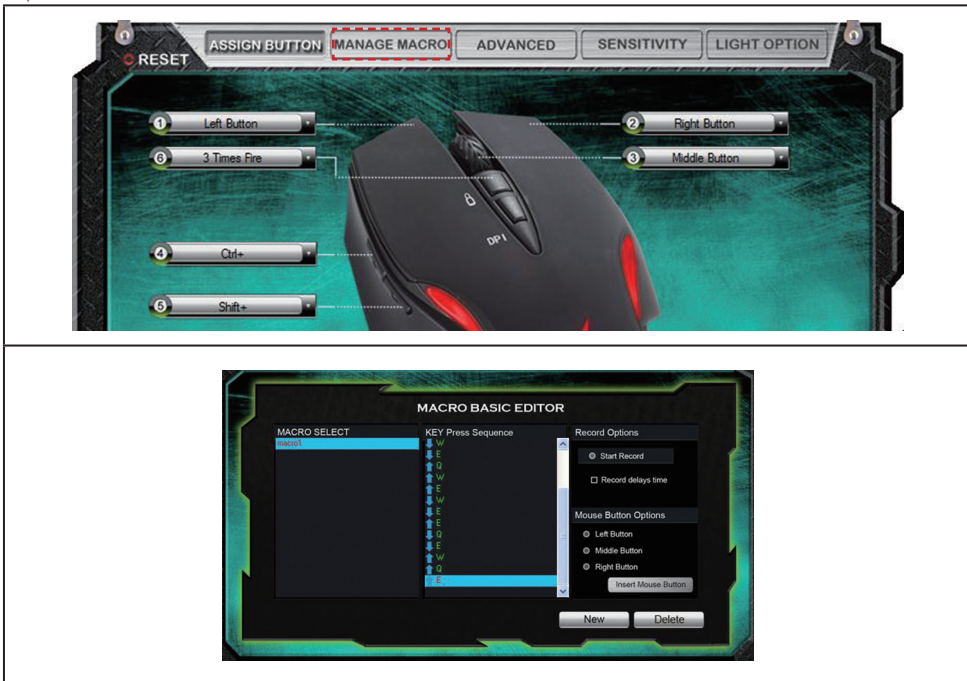**Figure 11**

Button Off, On-To-Go, Windows Key, & Open Driver

Figure 12

Button Off

To disable buttons:

1. Click Button Off.

On-To-Go

To spontaneously repeat:

1. Press On-To-Go with another Mouse button.

Windows Key

To assign the button to be a Windows Key

1. Click Windows Key.

Open Driver

Open Driver: Open additional drivers.

MANAGE MICRO

This section describes how to record and edit mouse and keyboard macros commands.
All Macros will be shown in the Assign Button > Macro > Select Macro window.
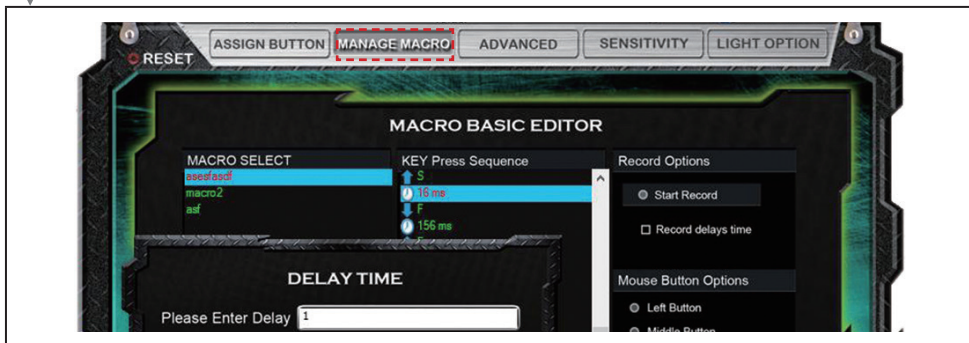
Figure 13

1. Click **Manage Macro** on the top row of buttons (Figure 13).
   The **Macro Basic Editor** window will launch.
2. Click **New** to create a new Macro (Figure 13).
   Change the Macro's name when the textbox is editable.

The new Macro is added as **macro1** (Figure 13). This Macro will display in Left Button > Macro > Select Macro window.

1. Select the new Macro in the **Macro Select** box.

   Under **Record Options**, view **Start Record** and **Record Delays Time** options.

   Start Record: records keystroke sequences

   Record Delays Time: records number keys

2. Click **Start Record** to launch recording.

3. Type keyboard keys to enter **Key Press Sequence**.

4. Check **Record Delays Time** to launch time delay.

5. Type **desired seconds** of time delay.

6. Un-check Record Delays Time box **to stop**.

7. Right-Click the clock icon to **insert delay time**. (Figure 14. Remember where the Right Mouse button was programmed.)
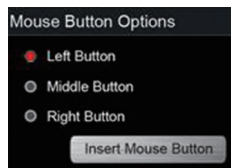
8. Click **Apply**.

Figure 14

Mouse Button Options

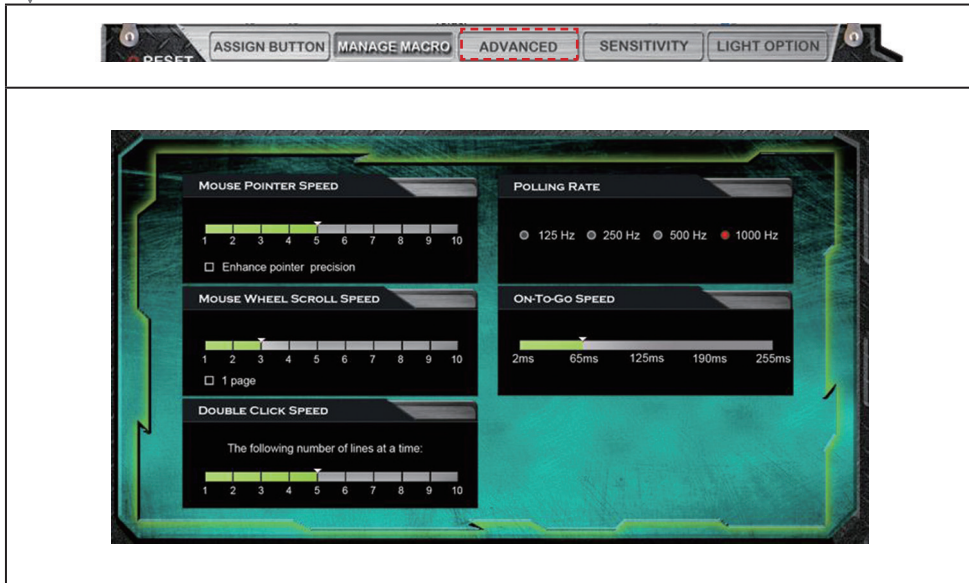Add Mouse Button Functions to your Macros.

1. Choose a Mouse Button Option.

2. Click Insert Mouse Button.

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ADVANCED

The Advanced section opens various control speed windows. The smaller the value, the faster it moves.
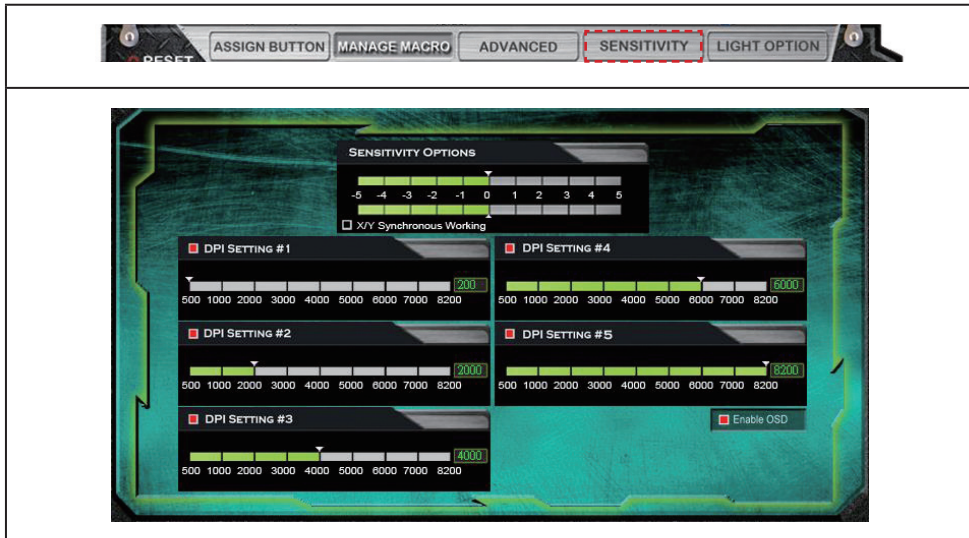
Figure 15

1. Click **ADVANCED** to launch the speed configuration window.
2. Each window controls these speed functions:
    Mouse Pointer Speed
    Wheel Scroll Speed
    Double Click Speed
    Polling Rate
    On-To-Go Speed

SENSITIVITY

Change the DPI settings of X/Y Synchronous or Personalized Settings.
1. Click **SENSITIVITY** to launch the X/Y DPI setting window.
2. Choose the individual **DPI Setting** or **Sensitivity Options X/Y**.

Figure 16

Sensitivity Options
This window controls the DPI sensitivity of the X and Y axes.
When **X/Y Synchronize Working** is checked, X and Y are linked. Both increase and decrease together.
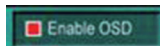When Sensitivity Options is set to zero (0), the DPI is unchanged.
When the value is above zero (0), the DPI will increase.

DPI Settings
There are five (5) DPI Setting windows that can be configured from 500 to 8200 DPI.
The DPI is set through the Mouse controlled slider bar.

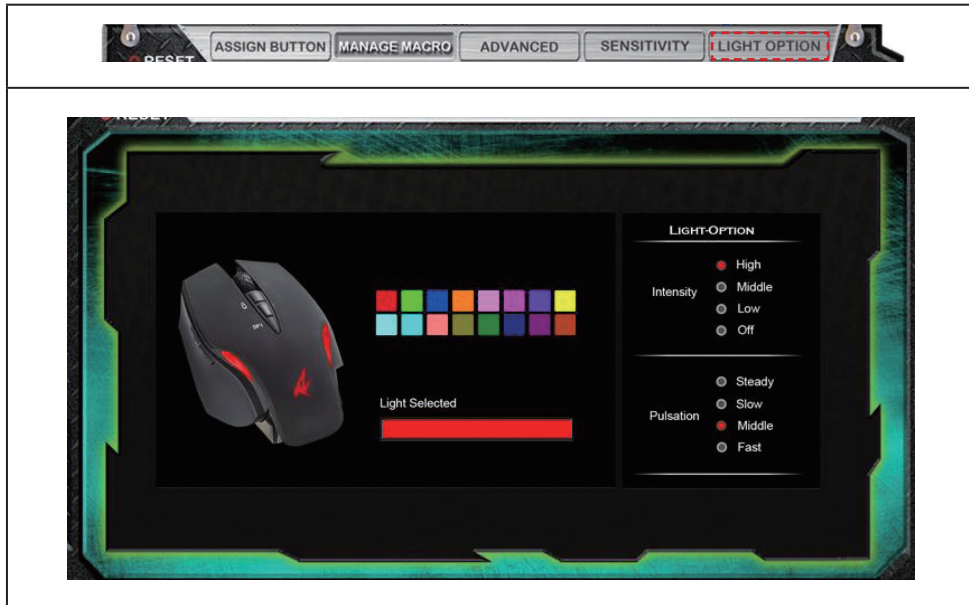The Enable OSD button saves (enables) the DPI settings.

3. Click **SENSITIVITY** to launch the X/Y DPI setting window.
4. Choose the individual **DPI Setting** or **Sensitivity Options X/Y**.

LIGHT OPTION

Change lighting color and character here.

Figure 17

1. Click **LIGHT OPTION** to launch the settings window.
2. Select from the following options.
   Backlight Color (16 preset colors)
   Intensity (High/ Middle/Low /Off)
   Pulsation (Steady/Slow/Middle/Fast)

ADJUSTABLE WEIGHTS

The adaptable weight system is made from a 6-piece weight set.
1. Click the release tab on the bottom of the Mouse.
   The weight tray will eject from the side.
2. Arrange and set the weights to your desired balance.
3. Push and lock the tray back into position.