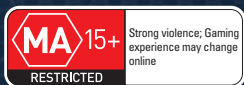




XBOX 360

CRACKDOWN 2



⚠ WARNING Before playing this game, read the Xbox 360® Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games. These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued. If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Classification Board (formerly Office of Film and Literature Classification)

The Classification Board is an independent censorship and statutory body responsible for classification of films, computer games and publications. Each rating is coloured and is clearly visible on the game packaging. The examples below display the three main components of a rating for computer games:

- Classification symbol
- Classification description
- Consumer advice, content descriptor of game.

Classification in Australia

www.classification.gov.au



General. Content is very mild.



Parental Guidance. Content is mild.



Mature. Content is moderate in impact.



Restricted. Content is strong.

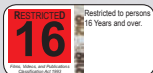
Classification in New Zealand

www.censorship.govt.nz/censorship/censorship-film-labels.html

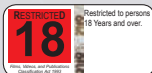
New Zealand's ratings differ slightly to Australia's. Products rated M or under may bear the Australian classification labels above but products with restricted content will bear the following New Zealand OFLC labels:



R15. Restricted to persons 15 years of age and over.



R16. Restricted to persons 16 years of age and over



R18. Restricted to persons 18 years of age and over



Restricted. Restricted to a particular class of persons, or for particular purposes.

Warranty For Your Copy of Xbox Game Software ("Game") Acquired in Australia or New Zealand

IF YOU ACQUIRED YOUR GAME IN AUSTRALIA OR NEW ZEALAND, THE FOLLOWING WARRANTY APPLIES TO YOU IN ADDITION TO ANY STATUTORY WARRANTIES:

Consumer Rights

You may have the benefit of certain rights or remedies against Microsoft Corporation ("Microsoft") or its suppliers pursuant to the Competition and Consumer Act 2010 (Cth) and similar state and territory laws in Australia in respect of which liability may not be excluded. You may also have the benefit of certain rights or remedies against Microsoft or its suppliers pursuant to the Consumer Guarantees Act in New Zealand where you are purchasing this Game for personal use and not for the purpose of a business, in respect of which liability may not be excluded. This Warranty and your remedies in respect of this Warranty are in addition to those rights and remedies (if any), and except to the maximum extent permitted by applicable law, do not limit or exclude those rights and remedies.

Warranty

Microsoft warrants that this Game will perform substantially as described in the accompanying manual for a period of 30 days from the date of first purchase. This Warranty is void if any difficulties with the Game are related to accident, abuse, failure by you to follow any instructions included with the Game, virus or misapplication. Microsoft does not make any other warranty or promise about the Game except as required under your local law, and to the maximum extent permitted under your local law, Microsoft excludes all other representations, promises, warranties, conditions, guarantees, and other terms, whether express or implied, whenever arising, and whether originating by statute, law, trade, custom or otherwise.

Your remedies

If you discover within the 30 day period that the Game covered by this Warranty does not perform substantially as described in the accompanying manual, you can return it to your retailer along with a copy of the original sales receipt. Your retailer will, at its option: (a) repair or replace the Game free of charge, or (b) return the price paid. Any replacement Game will be warranted under this Warranty for the remainder of the original warranty period or 30 days from receipt, whichever is longer. To the extent that you could have avoided damages by taking reasonable care, Microsoft will not be liable for such damages.

Statutory rights

You may have statutory rights against your retailer which are not affected by Microsoft's Warranty.

Australia: Our goods come with guarantees that cannot be excluded under the Australian Consumer Law. You are entitled to a replacement or refund for a major failure and for compensation for any other reasonably foreseeable loss or damage. You are also entitled to have the goods repaired or replaced if the goods fail to be of acceptable quality and the failure does not amount to a major failure. Goods presented for repair may be replaced by refurbished goods of the same type rather than being repaired. Refurbished parts may be used to repair the goods. **New Zealand:** Our goods come with guarantees that cannot be excluded under the New Zealand Consumer Guarantees Act. Goods presented for repair may be replaced by refurbished goods of the same type rather than being repaired. Refurbished parts may be used to repair the goods.

No other warranties

To the maximum extent permitted by applicable law Microsoft and its suppliers disclaim all other representations, promises, warranties, conditions, guarantees or other terms, whether express or implied, whenever arising, and whether originating by statute, law, trade, custom or otherwise with respect to the Game and accompanying manual. You may have greater rights existing under applicable laws. Where any term of this Warranty is prohibited by such laws it shall be null and void, but the remainder of the Warranty shall remain in full force and effect.

Limitation of liability

To the maximum extent permitted by applicable law neither Microsoft nor any of its suppliers shall be liable for any damages, howsoever caused, arising out of or in any way related to the manual or to the use or inability to use the Game, or have any liability or obligation (other than as expressly provided for in this Warranty), whether in tort, contract, breach of statutory duty, equity or otherwise arising from the relationship between you and Microsoft or any of its suppliers, even if Microsoft or any of its suppliers has been advised of the possibility of such damages, liabilities or obligations. In any case, Microsoft's and its suppliers' entire liability is limited to the amount actually paid by you for the Game. Some jurisdictions do not allow the exclusion or limitation of incidental or consequential damages so the above limitations or exclusions may not apply to you.

For questions regarding this warranty contact your Xbox Customer Support at www.xbox.com/en-AU or in Australia call 1 800 555 741 or Microsoft at:

Xbox Product Registration Microsoft Corporation
One Microsoft Way
Redmond, WA 98052-9953 USA

For Customer Support

Please visit our website www.xbox.com/support

For information about Xbox LIVE, visit the Xbox LIVE page on www.xbox.com/live.

For information about Family Settings, go to www.xbox.com/familysettings.

Information in this document, including URL and other Internet Web site references, is subject to change without notice. Unless otherwise noted, the example companies, organizations, products, domain names, e-mail addresses, logos, people, places, and events depicted herein are fictitious, and no association with any real company, organization, product, domain name, e-mail address, logo, person, place, or event is intended or should be inferred. Complying with all applicable copyright laws is the responsibility of the user. Without limiting the rights under copyright, no part of this document may be reproduced, stored in or introduced into a retrieval system, or transmitted in any form or by any means (electronic, mechanical, photocopying, recording, or otherwise), or for any purpose, without the express written permission of Microsoft Corporation.

Microsoft may have patents, patent applications, trademarks, copyrights, or other intellectual property rights covering subject matter in this document. Except as expressly provided in any written license agreement from Microsoft, the furnishing of this document does not give you any license to these patents, trademarks, copyrights, or other intellectual property.

The names of actual companies and products mentioned herein may be the trademarks of their respective owners.

Unauthorised copying, reverse engineering, transmission, public performance, rental, pay for play, or circumvention of copy protection is strictly prohibited.

© 2010 Microsoft Corporation. All rights reserved.

Microsoft, Crackdown, the Microsoft Game Studios logo, Xbox, Xbox 360, Xbox LIVE, and the Xbox logos are trademarks of the Microsoft group of companies.

Developed by Ruffian Games for Microsoft Corporation. Ruffian Games and the Ruffian Games logo are trademarks of Ruffian Games.

Manufactured under license from Dolby Laboratories.

Licensed Developed Game Title uses Havok™. © Copyright 1999–2010. Havok.com Inc. (or its licensors). All Rights Reserved. See www.havok.com for details.

This software product includes Autodesk® Kynapse®, property of Autodesk, Inc. ©2010, Autodesk, Inc. Autodesk, "Autodesk® Kynapse®" and "Autodesk® Human IK®" are registered trademarks or trademarks of Autodesk, Inc. All rights reserved.

RenderWare is a trademark or registered trademark of Criterion Software Ltd or its affiliates. Portions of this software are Copyright 1998-2010 Criterion Software Ltd. and its Licensors.

Copyright © 2006 - 2010 Audiokinetic Inc. All rights reserved.

Uses Scaleform Gfx © 2010 Scaleform Corporation. All rights reserved (the "Copyright Notice").

All other trademarks are property of their respective owners.

www.xbox.com/crackdown2



Get the strategy guide
primagames.com®

1211 X16-86346-02

RUFFIAN
games

Microsoft
game studios®