Lamp Module Replacement Instructions: SP-LAMP-024 and SP-LAMP-028

NOTES

Always use the correct lamp module for your particular projector model:

SP-LAMP-024: Used in IN24/IN26/IN24C/IN26C/IN24EP

SP-LAMP-028: Used in IN24+/IN26+/IN24+EP/IN26+EP/IN24+C/IN26+C

Be sure to use the InFocus lamp module designed for this projector. You can order new lamps from www.infocus.com (in selected areas), your retailer or your dealer. **Only genuine InFocus lamps are tested for use in this projector.** InFocus is not liable for the performance, safety or certification of any other lamps. The use of other lamps violates the projector warranty and voids all certification marks on this projector.

WARNINGS:

- To avoid burns, allow the projector to cool for at least 60 minutes before you replace the lamp.
- · Only genuine InFocus lamps are tested with this projector. Use of other lamps may cause electrical shock & fire
- Unplug the power cord before replacing the lamp.
- Do not drop the lamp module. The glass may shatter and cause injury
- Do not touch the glass surface of the lamp module. Finger prints can obscure projection sharpness and may cause the glass to shatter
- Be extremely careful when removing the lamp housing. In the unlikely event that the bulb ruptures, small glass fragments may be generated. The lamp
 module is designed to contain these fragments, but use caution when removing the lamp housing. Before replacing a ruptured lamp, clean the lamp
 compartment and dispose of the cleaning materials. Wash hands after lamp replacement. If replacing the lamp while the projector is ceiling-mounted, wear
 protective eyewear.
- Hg-Lamp contains mercury. Manage with accordance with local disposal laws. See <u>www.lamprecycle.org</u>

The Lamp Hours timer in the Service Info menu counts the number of hours the lamp has been in use. Twenty hours before the lamp life expires, the message "Change Lamp" appears on the screen at startup.

- 1. Turn off the projector and unplug the power cord.
- 2. Wait 60 minutes to allow the projector and lamp to cool thoroughly.
- 3. Turn the projector upside down on a soft cloth so that the lamp door is facing you. Slide the lamp door off.
- 4. Loosen the captive screw that attaches the lamp housing to the projector.
- Detach the lamp connector from the projector by depressing the locking tab on the connector and lightly pulling it free.
- 6. Install the new lamp housing and tighten the screw.
- 7. Re-attach the lamp connector to the projector. The locking tab should engage when the connector is fully plugged in.
- 8. Replace the lamp door.
- Plug in the power cord and press the **Power** button to turn on the projector.
- To reset the lamp hour timer, navigate to the Settings>Service menu and select Reset Lamp Hours.









